

# SYSL Indoor Soccer Rules

1. D2 / G2 and older: 5 field players and 1 goalkeeper  
D1: 6 field players and 1 goalkeeper  
Juniors: 6 field players, no goalkeeper
2. Minimum number of players to avoid forfeit  
Junior – not applicable  
D1 / G1 – 5 players  
D2 / G2 and older – 4 players
2. The offside rule does not apply
3. Sneakers or indoor soccer shoes must be worn - no cleats of any kind
4. All players must wear shin guards or they may not play
5. For Divisions 1, 2, 3, 5, & 6 each game will begin on its scheduled time.  
For Division 4 and Senior Division, games begin at the time designated by the commissioner.  
There will be two twenty-two-minute halves and a half time of no more than five minutes.
6. A win shall gain 3 points, a tie will gain 1 point
7. Balls will be inbound from the sideline with a kick-in
8. Any ball hitting an obstruction such as a light fixture or basket shall result in a turn over and an indirect kick at mid-court for the other team
9. Slide tackles are not permitted
10. Any ball hitting the wall behind the goal, below the designated line is live unless whistled dead by the referee for entanglement in the net
11. All free kicks are indirect except penalty kicks
12. No stepping or running during penalty kick is allowed. If goalie saves the penalty, the ball becomes a “dead ball” and goalie is rewarded a goal kick. Any players not participating in the kicks should go to the half line and wait quietly
13. On free kicks, the opposing team must stand at least 3 yards from the ball
14. On goalkeeper saves, the ball may be thrown or kicked into play, but the ball may not travel beyond mid-court in the air unless a player from either team first touches it. The same rule applies to goal kicks. In both cases a turnover occurs and an indirect kick at mid-court is awarded if the ball travels in the air past mid-court. \*\*
15. On a deliberate pass to a goalkeeper from a teammate the keeper may pick up the ball with his or her hands
16. A team may make a substitution on it's own kick in, after a goal or on a goal kick by either team - after referee permission
17. Every player MUST play at least half of each game (includes playoffs)
18. Goalies must wear a different color shirt than the teams playing
19. In Division 1 the same goalkeeper cannot be used for both halves
20. In the Junior Division there will be no goalkeepers, scores kept or standings
21. There are no playoffs in Div 1, Junior Division or the Senior Division

\*\*Interpretation-rule 13 allows the keeper to drop the ball (avoiding hand ball) outside of the box and kick it across mid-court in the air