

Whitnall Youth Baseball – Summer of 2016

Tournament Rules

Field Locations:

Schoetz Park
5301 S. 116th St. Hales Corners, WI 53130

Rules:

We will play under National Federation High School Rules. The following **exceptions** apply:

1. Pitchers have the following restriction: THREE (3) innings per game. One pitch is considered an inning. Five (5) warm-up pitches between innings. Seven (7) warm-up pitches for a fresh pitcher. No reinsertion of a pitcher into a game as a pitcher.
2. Games:
 - a. Pool Play:
 - i. Home Team is determined by coin flip. The team traveling the furthest calls the flip and the winner of the flip chooses Home or Away.
 - ii. Games are 6 innings in length or 1 hour and 40 minutes.
 - iii. Pool play games may end in a tie.
 - b. Bracket Play:
 - i. Bracket play - Home Team is determined by seed. Better seed (lower) is home team. (If both seeds are equal, then coin flip, with team traveling furthest calling the flip.)
 - ii. Innings per game are listed in the table on the last page.
 - iii. If the score is tied after 6 innings or 1 hour and 40 minutes, the modified “California” tie breaker rule (described below) will apply, except in the Championship game.
 - iv. The Championship game has no time limit. Innings for each age group for the championship are in the table on the last page. If the score is tied after the last regular scheduled inning, extra innings will be played until there is a winner.

The modified California rule is as follows:

- The last batter to complete his turn at bat in the visiting team’s previous inning starts the inning at second base with no outs.
 - Play resumes as normal but stops upon the earlier of scoring a run or three outs.
 - The home team then bats and again the last batter to complete his turn at bat in the home team’s previous inning starts at second base with no outs.
 - If the home team scores a run in fewer outs than the visiting team, the home team wins. If the home team does not score earlier or equal to when the visiting team scored, the visiting team wins.
 - If both teams score with the same number of outs, an extra inning(s) is/are played until one team scores with fewer outs than the other team.
3. Roster limit is fourteen (14) players. Rosters should be turned into the Tournament Director prior to the first game and are frozen after the first pitch of the first game. Managers should have access to birth certificates should the Tournament Director request them. Teams must carry their own insurance. Have your lineups ready ten minutes prior to the scheduled start of your game. All batting order and pitching substitutions should be reported to the umpires and your opposing team scorekeeper. Defensive changes do not need to be reported unless it involves a pitching change or the addition of a new player into the line-up.

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4. If using the continuous batting order and a player cannot continue play due to injury as determined by the umpire, when the player's spot is up in the batting order, the team will not record an out for that batter and the player shall not be eligible to re-enter the game. If the player leaves for any other reason, when the player's spot is up in the batting order, the team shall record an out for that player.
5. All batters and runners must wear a protective helmet. Catchers must wear headgear/mask and normal catching gear including a protective cup.
6. NO WOODEN BATS are allowed. Bat size limits are described in the table on the last page.
7. Batters may not fake a bunt, pull back and swing away as this presents a safety issue. The batter will be called out and any runner(s) will not be permitted to advance.
8. Three defensive conferences per game (no pitcher involved). A second visit to the mound in any inning and the pitcher must be changed.
9. No pre-game warm ups allowed on the infields. You may warm up in adjacent areas including the outfield as long as no games are going on. No batting practice against any fences.
10. Runners may score on a passed ball, wild pitch, or a ball returned to the pitcher.
11. You may run for the catcher at any time during an inning. A courtesy runner may also be used for the pitcher of record with two outs. The runner must be either a) someone not currently in the game if not using the continuous batting order or, b) if using continuous batting order, the player that made the most recent out.
12. Teams should hustle on and off the diamond to conserve actual "playing time". Batters must keep a foot in the batter's box while the ball is live. New pitchers should warm up off the field of play and between innings if possible. Infield and outfield balls **are** permitted between innings provided they do not hinder the speed of play.
13. For U9 and U10, a runner attempting to steal that leaves early shall be called out. No warnings.
14. A pitcher may "walk" a batter by simply advising the umpire.
15. A manager only may represent his team in conversations with the umpire. Excess abuse or poor sportsmanship by players or fans may be grounds for a forfeit. An ejected player may not play any more games in the tournament. NO PROTESTS. THE DECISIONS OF THE UMPIRES ARE FINAL.
16. Ten run (10) "Slaughter Rule" is in effect after four complete innings (five innings for the championship game).
17. In the event of inclement weather, games may be shortened and/or brackets and games may be changed to alternate times.

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TIE BREAKERS

1. Overall Record
2. Head to Head Results (if more than 2 teams are tied, skip Head to Head)
3. Least Runs Allowed
4. Highest Run Differential (limited to 10 runs a game)
5. Runs Scored
6. Coin Flip.

In the event there is a 10 or 12 team bracket, the above criteria shall determine the pool winners and any wild cards that may be necessary.

	U9	U10	U11	U12	U13	U14
Base Paths	60'	60'	70'	70'	90'	90'
Pitcher's Mound	46'	46'	50'	50'	60'6"	60'6"
Dropped 3rd Strike	No	No	Yes	Yes	Yes	Yes
Lead Off	No	No	Yes	Yes	Yes	Yes
Stealing	After crosses plate	After leaves pitcher's hand	Yes	Yes	Yes	Yes
Infield Fly	No	Yes	Yes	Yes	Yes	Yes
Continuous Batting Order	Optional	Optional	Optional	Optional	Optional	Optional
Balks	No	No	Yes – 1 warning / pitcher	Yes – 1 warning / pitcher	Yes – 1 warning / team	Yes – 1 warning / team
Extra Hitter	Optional	Optional	Optional	Optional	Optional	Optional
Metal Spikes Allowed	No	No	No	No	Yes	Yes
Championship Game Innings	6	6	6	6	7	7
Bat Size Limit	2 5/8"	2 5/8"	2 5/8"	2 5/8"	2 3/4"	2 3/4"

THE BEST EXAMPLE WE CAN GIVE TO OUR PLAYERS IS GOOD SPORTSMANSHIP, HUSTLE AND RESPECT FOR A GAME WELL PLAYED BY OUR OPPONENTS AND OUR OWN TEAM.

Thank you for choosing Whitnall for one of your summer tournaments. We use our tournaments to “show off” the players and to raise funds for the maintenance of our park and the operation of our league. Approximately 500 boys and girls benefit from these tournaments so please patronize our concession stand at Schoetz Park. On behalf of the Whitnall Youth Baseball Board of Directors and the kids of Whitnall Youth Baseball...

THANK YOU & GOOD LUCK!