

Lemon Grove Little League – CAP'S 2015 Supplemental Local Rules

The CAPS (Minor's) Division of the LGLL is a developmental non-competitive program. The primary goal of the CAPS Division is to prepare children for eventual selection to a Major's Division team. The division is also used to prepare Managers, coaches, scorekeepers, Umpires and parents for the move up to the Major's division.

Official Little League Rules from the "2015 Rules Manual" will apply unless superseded in the following Local League Rules.

1. For the first 5 games of the season, pitching will be done using a pitching machine for the entire game. The machine will be operated by the offensive team's coach. At no time should the machine be used by a player. The machine is to be set at approx. 45 mph.
2. When using the pitching machine batter gets five pitches. If batter fouls off last pitch, then the at bat will continue.
3. While using pitching machine base runners will not steal.
4. When players hit a pitch that comes in contact with pitching machine and/or offensive Coach, play will be ruled a "dead ball" and player will be awarded first base. Runners will advance only if forced.
5. After first 5 games pitching will be performed by players from the regulation pitching mound.
6. Should a pitcher throw four balls to one batter, the offensive team's coach or manager shall pitch from the pitching rubber to the batter, until the batter hits a fair ball or strikes out. Strikes on the batter are carried over from the count. The coach will not exceed 4 pitches to strike the batter out or hit the ball into fair play, unless the batter fouls off the last pitch, then the at bat continues.
7. Should a pitcher hit two batters in one inning, or three in one game, the pitcher shall be replaced by another eligible player. A ball that hits the ground first and then the offensive player, is considered a ball and not a hit batter.
8. All pitch count rules will be in effect:
 - i. 1-20 pitches – no calendar day of rest.
 - ii. 21-40 pitches- 1 calendar day of rest.
 - iii. 41-50 pitches- 2 calendar days and 1 game of rest.
 - iv. Max. for CAPS- 50 pitches.
9. All pitchers will be required to wear a league approved protective mask.
10. All players must play at least 1 full game per half season in accordance with I.A.W. LGLL Local League Rules.
11. Continuous batting order shall be observed during all games.

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2015 CAPS Supplemental Rules Continued

12. A maximum of 5 runs per inning shall be scored in the scorebook. Example: If the offensive team has scored 4 runs and player hits a home run with bases loaded all players will cross the plate but only 1 run will be recorded in the scorebook for a total of 5 runs in that inning. The exception is the last inning which is open for both teams which will be determined before the last inning begins.
13. The 10 run mercy rule shall be used after 4 complete innings of play.
14. The ball shall be considered live and runners may advance one base at their own peril except when the offensive coach or manager is pitching. Runners can steal 2nd and 3rd, one base at a time, no advancement on overthrows from the catcher. At no time is there stealing home.
15. One base on an over throw and one over throw per play. Example: Batter hits pitch to short stop, short stop over throws first base, player runs to second base, first baseman over throws second base, runner stays at second.
16. Contact at home plate shall be avoided at all times. Players should slide at home to avoid contact. The catcher is not allowed to set up in the baseline waiting to receive the ball. They must set up in front of home plate. If the catcher is set up in the baseline without the ball, the offensive player shall run around the catcher and tag home plate standing up. The umpire will then call interference on the catcher and the run will be scored. If the runner runs over the catcher they will be out.
17. Runners must slide feet first into all bases and avoid contact with other players, coaches or the Umpire at all times. Head first slides are only permitted when returning to a base and not on the advancement to any base.
18. The home team will provide an official scorekeeper and keep the official pitch count.
19. No new inning shall begin after 1 hour 45 minutes, but an inning underway shall be completed unless play is limited by darkness.
20. A maximum of 1 manager and 3 coaches will be allowed in the dugout during the game.
21. Anyone witnessing a Manager, Coach, Umpire, Player, Parent, or Spectator “Code of Conduct” violation shall fill out a “Lemon Grove Little League” Incident Report available at the snack bar or on-line at: www.Go-lgll.com

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