

# HARRISON LITTLE LEAGUE PHILOSOPHY AND RULES BASEBALL

The philosophy of the Harrison Little League, and the intention of Little League International is to provide players with a positive and fun experience while participating in developmentally appropriate levels of softball play.

## PNY LEAGUE BOYS (Kindergarten) - TEEBALL

These are game skills that coaches need to focus on, so at the end of the season a player knows how to:

Hitting off a batting tee: Proper stance, grip, step, and level swing.

Basic Fielding: ready position, glove position to “get” the ball, where to throw, and where to stand to receive throw.

Base running: running through first base, running to other bases in correct order.

Throwing: proper grip, release, body position (point, twist/swim/point, follow-through)

Playing positions: know names of positions and locations on the playing field

### Behavior Skills:

Bench control and behavior • Running on and off the field  
Shake hands at the end of the game • Keep focus • SPORTSMANSHIP

### Coaching Responsibilities:

Defensive – 2 coaches in the outfield, 1 coach in the infield

Offensive – 1 coach at bat, 1 coach at first, 1 coach at third, one coach **MUST BE** on the bench

### Rules of Play:

- **ALL** players must be in uniform – white pants, team hat, jersey and socks.
- **ALL** games are 5 inning game with a maximum
- **8 batters** or **3 outs** per team per inning.
- Eleven players defensively, with 5 evenly spaced in the outfield, if fewer than 11 player in roster, reduce outfield. (do not remove the catcher).
- **ALL** players are included in the batting order and must remain in the batting order unless injury occurs.
- **ALL** players must play at least two innings in the infield each game.
- **ALL** players must have a chance to play all positions during the season.
- There **MUST** be a clear separation between infield and outfield positions. Infielders **MUST** play in position and not move toward home plate. Outfielders **MUST** play at least 20 feet behind infield grass cut. In the event that grass cut is out of proportion, outfielders should be 100 feet from home plate.
- No on field defensive changes may be made during the inning.
- Pitcher **MUST** wear a helmet with a face mask. Pitcher can play at the pitching rubber to no more than 10 feet behind the rubber
- Batters and runners **MUST** wear a helmet.
- The batting tee is to be placed in its **LOWEST** position and **about 2” in front of the plate**. If this rule is abused, the defensive coach will have the right to set up the tee. Agreements between opposing coaches to adjust the tee to a high position is **NOT ALLOWED**.
- Batter must stand square to home plate and not with an open or closed stance. Hitting the ball in front of the plate.
- Ball must be batted out of the arc area (aprox. 25 feet)
- On hit, runners advance one base only. **Exception**: Runners are permitted to advance an extra base (at their own risk) if the batted ball is clearly hit past the outfielder and the runner is more than halfway to the next base.
- No advancing on overthrown balls.
- Bases are at 60 feet. **YOU ARE NOT ALLOWED TO MOVE THE BASES CLOSER.**
- No on-deck batter is permitted. No child, other than the batter, should have a bat in their hands.
- **ONE COACH MUST BE ON THE BENCH AT ALL TIMES.**
- The batting tee is to be placed in its **LOWEST** position and **about 2” in front of the plate**.
- Batter must stand square to home plate and not with an open or closed stance. Hitting the ball in front of the plate.

# HARRISON LITTLE LEAGUE PHILOSOPHY AND RULES BASEBALL

The philosophy of the Harrison Little League, and the intention of Little League International is to provide players with a positive and fun experience while participating in developmentally appropriate levels of softball play.

**CUB LEAGUE BOYS (1<sup>st</sup> Grade) - TEEBALL (1<sup>st</sup> two games) / COACH PITCH**

**These are game skills that coaches need to focus on and re-enforce, so at the end of the season a player knows how to:**

Hitting off a batting tee: Proper stance, grip, step, and level swing.

Basic Fielding: ready position, glove position to “get” the ball, where to throw, and where to stand to receive throw.

Base running: running through first base, running to other bases in correct order.

Throwing: proper grip, release, body position (point, twist/swim/point, follow-through)

Playing positions: know names of positions and locations on the playing field

## **Behavior Skills:**

- Bench control and behavior • Running on and off the field
- Shake hands at the end of the game • Keep focus • SPORTSMANSHIP

## **Coaching Responsibilities:**

Defensive – 2 coaches in the outfield, 1 coach in the infield

**BY THE 3<sup>rd</sup>-4<sup>th</sup> GAME TRY TO COME OFF THE FIELD**

Offensive – 1 coach at bat, 1 coach at first, 1 coach at third, one coach **MUST BE** on the bench

## **Rules of Play:**

- **ALL** players must be in uniform – white pants, team hat, jersey and socks.
- **ALL** games are 5 inning game with a maximum
- **8 batters** or **3 outs** per team per inning.
- Eleven players defensively, with 5 evenly spaced in the outfield, if fewer than 11 player in roster, reduce outfield. (do not remove the catcher).
- **ALL** players are included in the batting order and must remain in the batting order unless injury occurs.
- **ALL** players must play at least two innings in the infield each game.
- **ALL** players must have a chance to play all positions during the season.
- There **MUST** be a clear separation between infield and outfield positions. Infielders **MUST** play in position and no move toward home plate. Outfielders **MUST** play at least 20 feet behind infield grass cut. In the event that grass cut is out of proportion, outfielders should be 100 feet from home plate.
- No on field defensive changes may be made during the inning.
- Pitcher **MUST** wear a helmet with a face mask. Pitcher can play at the pitching rubber to no more than 10 feet behind the rubber
- Batters and runners must wear a helmet.
- The batting tee is to be placed in its **LOWEST** position and **about 2” in front of the plate**. If this rule is abused, the defensive coach will have the right to set up the tee. Agreements between opposing coaches to adjust the tee to a high position is **NOT ALLOWED**.
- Batter must stand square to home plate and not with an open or closed stance. Hitting the ball in front of the plate.
- Ball must be batted out of the arc area (aprox. 25 feet)
- On hit, runners advance one base only. **Exception:** Runners are permitted to advance an extra base (at their own risk) if the batted ball is clearly hit past the outfielder and the runner is more than halfway to the next base.
- No advancing on overthrown balls.
- Bases are at 60 feet. **YOU ARE NOT ALLOWED TO MOVE THE BASES CLOSER.**
- Use of practice swings, with discretion, at home plate is allowed. No on-deck batter is permitted. No child, other than the batter, should have a bat in their hands.
- Use tee for first two games of the season, then have coaches pitch according to the following rule.
- **Batter gets three underhand pitches, if no hit after three pitches HE MUST use the tee.**
- **ONE COACH MUST BE ON THE BENCH AT ALL TIMES.**

# HARRISON LITTLE LEAGUE PHILOSOPHY AND RULES

## BASEBALL

The philosophy of the Harrison Little League, and the intention of Little League International is to provide players with a positive and fun experience while participating in developmentally appropriate levels of softball play.

### ROOKIE LEAGUE BOYS (2<sup>nd</sup> Grade) - MACHINE PITCH

Review and emphasize all Tee-Ball skills and these are the game skills that coaches need to focus on so at the end of the season a player knows how to:

Review and emphasize all Tee-Ball skills.

Hitting: Learning to hit a pitched ball.

Advanced Fielding: Introducing where to throw the ball from the outfield, introducing unforced play.

Base running: running through first base, turning to run to second on a hit ball to the outfield, introduce sliding

#### Behavior Skills:

Review and emphasize all Tee-Ball skills especially bench conduct, sportsmanship and focus.

#### Coaching Responsibilities:

No coaches on the field defensively. All other Little League Rules apply. All questions must be directed to League Commissioner. Rules may **not** be changed, only a directive **from a** Little League Board members **can a rule be altered**.

#### Rules of Play:

- **ALL** players must be in uniform – white pants, team hat, jersey and socks.
- Games will be 6 complete innings. One hour and forty-five minute time limit (**Sat. only including last game**)
- Five run limit per inning except in last inning.
- No more than 9 players defensively.
- **ALL** players are included in the batting order and must remain in the batting order unless injury occurs.
- **ALL** players **MUST PLAY** at least two innings in the infield each game, but not more than 4 innings each game.
- **ALL** players must have a chance to play all positions during the season.
- There **MUST** be a clear separation between infield and outfield positions.
- Infielders **MUST** play in position and not move toward home plate.
- No on field defensive changes may be made during the inning.
- A pitching machine will be in use operated (speed 5) by the umpire. Batter is allowed 5 good pitches or 3 swinging strikes, and is then out. No walks. If the ball is tipped on the 5<sup>th</sup> pitch, the batter gets another pitch. A non-pitch is a pitch totally out of the strike zone. All pitch calls are umpire discretion.
- The catcher brings the balls back to the pitching machine operator (umpire) after a full sequence of pitches to a batter and after a play in the field.
- Once the ball is controlled in the infield the umpire will call "TIME" and all play will stop. No advancing once the ball is controlled.
- Pitcher **MUST** wear a helmet with a face mask and **MUST** play opposite the pitching machine wheel.
- If ball hits any part of the pitching machine, batter is awarded 1 base only. If there are runners on base, each runner is awarded one base.
- Batters and runners must wear a helmet.
- Hits to the outfield, runner may advance to 2<sup>nd</sup> base at own risk. This should be a **LEGITIMATE** hit and not a missed fielding play.
- Runners are allowed **ONLY** one base on an overthrow.
- There is no stealing, leading or bunting.
- No infield fly rule.
- Bases we be set at 60 feet.
- **NO COMPOSIT BATS ARE TO BE USED, UNLESS THEY ARE ON THE APPROVED LITTLE LEAGUE LIST.**
- **ONE COACH MUST BE ON THE BENCH AT ALL TIMES.**

# HARRISON LITTLE LEAGUE PHILOSOPHY AND RULES BASEBALL

The philosophy of the Harrison Little League, and the intention of Little League International is to provide players with a positive and fun experience while participating in developmentally appropriate levels of softball play.

## CONTINENTAL LEAGUE BOYS (3<sup>rd</sup> Grade) – MODIFIED PLAYER PITCH

Review and emphasize all Coach Pitch skills and these are the game skills that coaches need to focus on so at the end of the season a player knows how to:

Pitching: Develop pitching skills

Hitting: Develop hitting a pitched ball.

Advanced Fielding: Develop defensive plays ... where to throw the ball, emphasize forced and unforced plays.

Base running: running through first base, turning to run to second on a hit ball to the outfield, develop sliding.

Player Positioning: Catcher positioning and skills.

### Behavior Skills:

Review and emphasize all Tee-Ball and Pitching Maching skills especially bench conduct and focus.

### Coaching Responsibilities:

The goal of the Continental League play is to allow players to develop pitching, catching skills, as well as to further understand and implement basic defensive play. To encourage the development of pitchers, **A LIBERAL STRIKE ZONE WILL BE CALLED** and the pitching distance has been shortened to 40ft. Coaches should encourage their batters to swing at all pitches reasonably near the strike zone. Teams should seek to develop at least 5 pitchers for their rotation to ensure that no individual is over-utilized as a pitcher, thereby minimizing injuries and promoting development. Winning must never take precedence over the health of the players. **Note:** All other Little League Rules apply. All questions must be directed to League Commissioner. Rules may **not** be changed, only a directive **from a Little League Board members can a rule be altered.**

### Rules of Play:

- **ALL** players must be in uniform – white pants, team hat, jersey and socks.
- Games will be five complete innings. One hour and a half time limit. **(Sat. only including last game)**
- Five run limit per inning except in last inning.
- Nine players on the field defensively. Coaches may decide whether or not to play a game if a team only has 8 players available. If game is played with 8 players the opposing coach has the option to enforce the 9<sup>th</sup> player out. Games **WILL NOT** be played with fewer than 8 players.
- **ALL** players are included in the batting order and must remain in that order unless injury occurs. Coach must rotate the batting order from game to game. Batting out of order shall be deemed an out.
- **ALL** players must have a chance to play all positions during the season.
- Outfielders may not cover a base and must be positioned 25 feet from the cut of the infield.
- No on field defensive changes may be made during the inning to try to stop a play.
- **Please see rule book for pitch count, days rest pitcher replacing a catching and intentional walks.**
- Pitching distance is 40 feet. Coaches and umpires are **not** permitted to shorten the distance. Closer distances
- **No STEALING**
- **No runner may advance from 3<sup>rd</sup> base to home except upon a batted ball.**
- **Runner may advance one base on an overthrown ball, during a fielding play.**
- Batters and runners must wear a helmet.
- Two bunts allowed per inning.
- Infield fly rule is in effect.
- Bases will be set at 60 feet.
- **NO COMPOSIT BATS ARE TO BE USED, UNLESS THEY ARE ON THE APPROVED LITTLE LEAGUE LIST.**
- **ONE COACH MUST BE ON THE BENCH AT ALL TIMES.**

# HARRISON LITTLE LEAGUE PHILOSOPHY AND RULES BASEBALL

The philosophy of the Harrison Little League, and the intention of Little League International is to provide players with a positive and fun experience while participating in developmentally appropriate levels of softball play.

## INTER-CONTINENTAL LEAGUE BOYS (9 year old) – MODIFIED PLAYER PITCH

Review and emphasize all Coach Pitch skills and these are the game skills that coaches need to focus on so at the end of the season a player knows how to:

Pitching Develop pitching skills

Hitting: Develop hitting a pitched ball.

Advanced Fielding: Develop defensive plays ... where to throw the ball, emphasize forced and unforced plays.

Base running: running through first base, turning to run to second on a hit ball to the outfield, develop sliding. Player Positioning: Catcher positioning and skills.

Positioning: Catcher positioning and skills.

### Behavior Skills:

Review and emphasize all Tee-Ball and Pitching Machine skills especially bench conduct and focus.

### Coaching Responsibilities:

The goal of the Inter-Continental League play is to allow players to continue to develop pitching, catching skills, as well as to further understand and implement basic defensive play. To encourage the development of pitchers, **A LIBERAL STRIKE ZONE WILL BE CALLED** Coaches should encourage their batters to swing at all pitches reasonably near the strike zone. Teams should seek to develop at least 5 pitchers for their rotation to ensure that no individual is over-utilized as a pitcher, thereby minimizing injuries and promoting development. Winning must never take precedence over the health of the players. **Note:** All other Little League Rules apply. All questions must be directed to League Commissioner. Rules may **not** be changed, only a directive **from a Little League Board members can a rule be altered.**

### Rules of Play:

- **ALL** players must be in uniform – white pants, team hat, jersey and socks.
- Games will be five complete innings. One hour and a half time limit. **(Sat. only including last game)**
- Five run limit per inning except in last inning.
- Nine players on the field defensively. Games can be played if a team only has 8 players available. If game is played with 8 players the opposing coach has the option to enforce the 9<sup>th</sup> player out. Games **WILL NOT** be played with fewer than 8 players.
- **ALL** players are included in the batting order and must remain in that order unless injury occurs. Coach must rotate the batting order from game to game. Batting out of order shall be deemed an out.
- **ALL** players must have a chance to play all positions during the season.
- Outfielders may not cover a base and must be positioned 25 feet from the cut of the infield.
- No on field defensive changes may be made during the inning to try to stop a play.
- **Please see rule book for pitch count, days rest pitcher replacing a catching and intentional walks.**
- Pitching distance is 46 feet. Coaches and umpires are **not** permitted to shorten the distance. Closer distances are unsafe.
  
- Batters and runners must wear a helmet.
- Two bunts allowed per inning.
- Infield fly rule is in effect.
- Bases will be set at 60 feet.

**• NO COMPOSIT BATS ARE TO BE USED, UNLESS THEY ARE ON THE APPROVED LITTLE LEAGUE LIST.**

**• ONE COACH MUST BE ON THE BENCH AT ALL TIMES.**

# HARRISON LITTLE LEAGUE PHILOSOPHY AND RULES BASEBALL

The philosophy of the Harrison Little League, and the intention of Little League International is to provide players with a positive and fun experience while participating in developmentally appropriate levels of softball play.

## INTERNATIONAL LEAGUE BOYS (Most 10's and some 9 Year Olds) - PLAYER PITCH

Review and emphasize all skills and these are the game skills that coaches need to focus on so at the end of the season a player knows how to:

Pitching: Develop pitching skills

Hitting: Develop hitting a pitched ball, bunting.

Advanced Fielding: Develop defensive plays ... where to throw the ball, emphasize forced and unforced plays.

Base running: running through first base, turning to run to second on a hit ball to the outfield, develop sliding

### Behavior Skills:

Review and emphasize bench conduct, sportsmanship and focus.

### Coaching Responsibilities:

The goal of the International League play is to allow players to develop pitching, catching and bunting skills, as well as to further understand and implement basic defensive play. To encourage the development of pitchers, **A LIBERAL STRIKE ZONE WILL BE CALLED**. Coaches should encourage their batters to swing at all pitches reasonably near the strike zone. Teams should seek to develop at least 5 pitchers for their rotation to ensure that no individual is over-utilized as a pitcher, thereby minimizing injuries and promoting development. Winning must never take precedence over the health of the players. **Note:** All other Little League Rules apply. All questions must be directed to League Commissioner. Rules may **not** be changed, only a directive **from a Little League Board members can a rule be altered**.

### Rules of Play:

- **ALL** players must be in uniform – white pants, team hat, jersey and socks.
- Games will be six complete innings. One hour and forty-five minute time limit. **(Sat. only including last game)**
- Five run limit per inning except in last inning.
- Nine players on the field defensively. Games can be played if a team only has 8 players available.
- Games **WILL NOT BE PLAYED** with fewer than 8 players. If game is played with 8 players the opposing coach has the option to enforce the 9<sup>th</sup> player out. Games **WILL NOT** be played with fewer than 8 players.
- **ALL** players are included in the batting order and must remain in that order unless injury occurs. Coach **MUST** rotate the batting order from game to game. Batting out of order shall be deemed an out.
- **ALL** players must have a chance to play all positions during the season.
- Outfielders may not cover a base and must be positioned 25 feet from the cut of the infield.
- No on field defensive changes may be made during the inning to try to stop a play.
- **Please see rule book for pitch count, days rest pitcher replacing a catching and intentional walks.**
- Pitching distance is 46 feet. Coaches and umpires are not permitted to shorten the distance. Closer distances are unsafe.
- Batters and runners must wear a helmet.
- Two steal attempts per inning under the following rules: No leading is allowed. Runners may leave the base upon contact of the ball and bat. Runners advance at their own risk. Stealing is only allowed from 1<sup>st</sup> to 2<sup>nd</sup> bases and/or from 2<sup>nd</sup> to 3<sup>rd</sup> bases. Any continued advancement from 1<sup>st</sup> base to 3<sup>rd</sup> base during the same play shall be considered the 2 permitted steals per half inning. Stealing home or advancing from 3<sup>rd</sup> base to home on an overthrow or other error is not permitted.
- No runner may advance from 3<sup>rd</sup> base to home except upon a batted ball.
- Runner may advance one base on an overthrown ball, during a fielding play.
- Any advancement to a base without the ball being batted shall be considered a steal for the purposes of these rules.
- Two bunts allowed per inning.
- Infield fly rule is in effect.
- Bases will be set at 60 feet.
- **NO COMPOSIT BATS ARE TO BE USED, UNLESS THEY ARE ON THE APPROVED LITTLE LEAGUE LIST.**
- **ONE COACH MUST BE ON THE BENCH AT ALL TIMES.**