



ALL STAR TOURNAMENT

MAY 22-25, 2015

SAN JUAN CAPISTRANO, CA

TOURNAMENT INFORMATION PACKET

Welcome to the 2015 Capistrano Coastal Classic Tournament. We are excited to have 29 teams from Southern California participating in this year's event. We have worked hard to deliver a quality, competitive "Silver/C" level tournament and hope you will enjoy our location and hospitality.

This packet of information should answer most of the questions you might have about the tournament.

If you have further questions after you have read through this packet, feel free to call President Scott Stringfellow at (949) 246-0449 or Courtney Robinson at (949) 433-2461.

Or email:

President Scott Stringfellow smstringfellow7@gmail.com

or Courtney Robinson crobinson13@gmail.com

During the tournament we will be updating our website continuously throughout the day as game results are recorded (www.capogirls.com).

FIELDS (directions to fields are attached)

CITY FIELD REGULATIONS

The Capo Coastal Classic tournament is made possible only through adherence to specified regulations related to park use in the City of San Juan Capistrano, along with cooperation by the residents in the area. We expect players, coaches, parents and other team affiliates to adhere to these rules. We appreciate your cooperation and your support.

Regulations:

- 1. Teams playing the first game of the day are not to arrive (i.e. park your vehicle and/or begin warm ups) more than one hour prior to the scheduled game time (exceptions for tournament staff). Please respect our neighbors and refrain from any loud noises.**
- 2. No RV Parking on Calle Arroyo between the snack bar building and the stable parking lot at Cooks 1, 2, and 3; and on La Novia between the corner and the bridge at the La Novia field.**
- 3. No overnight parking of any vehicles. Vehicles parked overnight will be asked to move. Illegal parking will be ticketed by law enforcement.**
- 4. No BBQ's**

Cooks Cordova Fields 1, 2, 3 (Calle Arroyo & Cordova) Tournament HQ**

Cooks Fields 1, 2 and 3 are located in a residential area, and we ask that you be sensitive to noise, parking and trash in the area. Thank you!

Please try to park on Calle Arroyo whenever possible. When arriving for the first game times, please keep noise to a minimum and **do not arrive earlier than 8:00am on Saturday and 9:00am on Sunday** (tournament staff excluded). There will be a full snack bar at these fields all weekend.

La Novia (Russell Cook Park)-Corner of La Novia and Calle Arroyo

Do not confuse the sign *Russell Cook Park* with Cooks Park on Calle Arroyo & Cordova. This park is referred to as La Novia for scheduling and field locations. There will be a small snack bar at this location.

Cox Sports Park in Ladera Ranch

This year we will be using the softball fields at Cox Sports Park in Ladera Ranch. There will be a small snack bar at this location.

TOURNAMENT CHECK-IN

SATURDAY CHECK-IN

One hour prior to your first game at Cooks Cordova.

If you are playing your first game at Cox Sports Park in Ladera Ranch, we will have a check in table at Cox Fields.

There are "Player of the Game" medals for each pool play game. If you have not picked up your check-in packets prior to your first game, please identify your player of the game and be sure to give them their medals as soon as possible.

MATERIALS REQUIRED AT CHECK-IN

The following must be presented at check-in:

1. A Team Roster completed on the attached form (15 players max). All teams are limited to the players listed on the verified roster. No player may be added or changed after the start of your first game. Athletes who have played travel ball after March 31 are not eligible.
2. A 2015 ASA VTD card (this will take care of items 3, 4, 5 and 6).

If no ASA card, then we will require:

3. Proof of League/Team Insurance-your regular ASA card will cover the team/league insurance requirement.

4. Birth Certificates for all players. Without proof of age, a player will not be allowed to play-NO EXCEPTIONS. Teams should have proof of age documentation available for challenge throughout the tournament. Ineligible players on your roster will result in forfeiture of all games played and possible disqualification from the tournament with a loss of all fee paid.
5. Picture of player with name
6. 2015 ASA Invoice from Spring season or All-Star Registration

SCHEDULE

Be prepared to play at your scheduled times. Any team not ready to play at the scheduled game time will forfeit the game; which results in a 7-0 loss. Allowances will be made for teams having to travel from one site to another.

DUGOUTS

Teams listed second in pool play and teams at the bottom of a bracket will occupy the 3rd base dugout. The only exception will be back-to-back games when a team will not be required to change dugouts.

WARM-UPS

No infield practice allowed. Cooks Park 1, 2 and 3 have areas designated to warm-up prior to games. Warm-ups may not be conducted in any area other than those designated areas. **No warm-ups or soft toss in the grassy area between the snack bar and fields 2 and 3 at Cooks.

SCOREKEEPING

The home team is the official scorekeeper for all games.

Home team for pool and bracket play will be determined by a coin toss during the pre-game meeting.

GAME TIME LIMITS

All 8U games in the tournament are six (6) inning games, unless time limits described below are reached prior to the completion of six innings.

All 10U and 12U games in the tournament are seven (7) inning games, unless the time limits described below are reached prior to the completion of seven innings.

POOL PLAY: In pool play, no new inning will start after one (1) hour and twenty (20) minutes. Games may end in a tie. Play will be stopped at one(1) hour and thirty (30) minutes (drop dead). If at this time the home team is batting and is leading or had gained a tie in the bottom of the incomplete inning, the score at the time play was stopped will be the final score. Otherwise, the final score will revert back to the last completed inning.

ELIMINATION PLAY: For all elimination games (except the championship game), no new inning will start after one (1) hour and twenty (20) minutes. If regulation play ends in a tie (either by time or innings), the ASA tiebreaker will be in effect beginning with the seventh inning for 8U or the eighth inning for 10U and 12U, or the first inning to start after the one (1) hour and twenty (20) minute time limit (whichever comes first). **NO DROP DEAD.**

CHAMPIOSHIP GAMES: For the championship games in each bracket, there will be no time limit. The 8U championship game will be a 6 inning game. The 10U and 12U championship games will be 7 inning games. If regulation play ends in a tie, the ASA tiebreaker will be in effect beginning with the seventh (8U) or eighth (10U and 12U) inning.

MERCY RULE

The fifteen (15) run lead after 3, 12 after 4 and 8 after 5 inning "Mercy Rule" will be in effect for all divisions. The Mercy rule will also be in effect during championship games.

GAME SCORE REPORTING

The home team for each game must provide an official scorekeeper. The umpire for each game will maintain a scorecard to report the final score for each team. A representative (coach) from each team will also sign the card at the end of the game. The umpire will turn in the scorecard along with a copy of each team's line up slip after each game to a tournament official.

PROTESTS

There will be no protest filings permitted. Any disputes involving rules will be resolved by the umpire at that time. All calls made by the umpire will be final. All player ineligibility disputes will be resolved by the on-site CAPO tournament official.

SEEDING FOR ELIMINATION (BRACKET) PLAY

This is a pool play tournament. Upon completion of pool play, teams will be seeded into a single elimination bracket. Pool play tie breakers will be determined in the following order:

1. Win/Loss record
2. Least runs allowed
3. Most runs scored
4. Coin toss

MISCELLANEOUS

Player Attire: No jewelry or metal hair clips will be worn during games. Uniform shirts must be tucked in at all times.

Player Equipment: No metal cleats allowed. All bats must be ASA approved and may be subject to inspection by the umpire. Helmets and attached face masks must be labeled with the NOCSAE certification and may also be subject to inspection by the umpire and may be disqualified due to visible damage. All helmets must have a chin strap and a mask. Any coaches on the field must be wearing closed-toe shoes.

Manager, Coach and Crowd Etiquette: Managers and coaches are responsible for their team, staff and fans both on and off the field. All loud artificial noise making devices and pounding the bleachers/fences will not be allowed on or near any playing field. Unruly behavior will not be tolerated. Improper conduct during games or anywhere on the premises may result in team disqualification from the tournament. There is zero tolerance for alcohol and smoking on the field/park premises. If anyone is suspected to be drinking or under the influence of alcohol or other substances; they may be asked to leave the field for the remainder of the day. Anyone ejected from a game will be asked to leave the premises for the remainder of the game. A second ejection during the tournament will result in the removal of that person for the remainder of the tournament.

Please no dogs allowed around the spectator area or playing fields during games.

PLAYING RULES AND REGULATIONS

ASA RULES

ASA rules will be in effect except as described below. This tournament will NOT use the new ASA batting order rule 7.2F.

8U Division

1. Pitching distance will be 30 feet.
2. An ASA approved RIF 1, 10" ball will be used.
3. Teams may play with up to 10 defensive players. The 10th player is required to play in the outfield. All outfielders must remain ten (10) feet behind the base lines until the ball is hit or reaches the plate.
4. A maximum of five (5) runs per inning for the first three (3) innings. After that, runs are unlimited.
5. No coach pitch; walks are allowed.
6. No dropped third strike.
7. No infield fly rule.
8. Base stealing-One base per pitch even if the ball is overthrown. No stealing home. On a ball thrown out of bounds on a steal attempt, only one base will be awarded and home will remain closed.
9. All players bat (round robin batting is required).
10. Courtesy runners are allowed for the pitcher and the catcher. The last out of record will be eligible to be a courtesy runner. If two (2) runners are necessary in the same inning (one for the pitcher and one for the catcher), the next out will be used.

An injured offensive player may get a courtesy runner once. If she needs to leave the bases a second time a "one-time" out will be recorded, and she cannot return to that game

10U Division

1. Pitching distance will be 35 feet.
2. An ASA approved RIF 10, 11" ball will be used.
3. No run limit during pool/elimination/championship play.
4. Pool play will require round robin batting for all teams and games. Teams have the option during Bracket play of batting the entire roster (round robin), batting the starting line-up of 9 players, or utilizing the DP/FLEX rule.
5. Courtesy runners are allowed for the pitcher and the catcher of record if you are batting 9 or if batting round robin. If batting 9, ASA rules apply. If batting round robin, the last out of record is eligible to be a courtesy runner. If two (2) runners are necessary in the same inning (one for the pitcher and one for the catcher), the next out will be used.

If batting round robin, an injured offensive player may get a courtesy runner once. If she needs to leave the bases a second time a "one-time" out will be recorded, and she cannot return to that game. If batting 9 or using DP/Flex, ASA substitution rules apply.
6. Teams will play with 9 fielders only.

12U Division

1. Pitching distance will be 40 feet.
2. An ASA approved 12" ball will be used.
3. For **Pool Play and Bracket Play**, teams have the option of either batting round robin, batting the starting line-up of 9 players, or utilizing the DP/FLEX rule.
4. Courtesy runners are allowed for the pitcher and the catcher of record if you are batting 9 or if batting round robin. If batting 9, ASA rules apply. If batting round robin, the last out of record is eligible to be a courtesy runner. If two (2) runners are necessary in the same inning (one for the pitcher and one for the catcher), the next out will be used.

If batting round robin, an injured offensive player may get a courtesy runner once. If she needs to leave the bases a second time a "one-time" out will be recorded, and she cannot return to that game. If batting 9 or using DP/Flex, ASA substitution rules apply.

FIELD DIRECTIONS

Cooks Park-Cordova (Tournament Headquarters)

28202 Calle Arroyo, San Juan Capistrano

From the 5 freeway, take Ortega Highway east and turn right on Via Cordova. It will dead end at Calle Arroyo. Turn left and you will see the park on the right.

Field 1 is the eastern most field; field 2 is in the middle and field 3 is on the western side.

Parking is allowed along Calle Arroyo and adjacent streets. Do not park in the stable parking lot near field 1.

La Novia

27551 Calle Arroyo, San Juan Capistrano

From the 5 freeway, take Ortega Highway east and turn right on La Novia. Go down one block. You will see the field on your right on the corner of La Novia and Calle Arroyo. There is a parking lot available west of La Novia on Calle Arroyo.

Cox Sports Park-Ladera Ranch

27623 Crown Valley Parkway, Ladera Ranch

From the 5 freeway, take Crown Valley Parkway east. Proceed down Crown Valley Parkway. Turn left into the sports park just before the Albertsons Shopping Center.