Practice Plan



Team: Development Practice

	Practio	ce No.:	_		
Date :	Time:	1 hour	Duration:		
Version No.:		Prepared by:	Craig Sherbaty		
Objectives / Main tasks :					
Drill no. : Dur	ration :	Minutes	From :	То :	
Categories		── 「itle: Drill templa			
		Components :			
Content elements :					
<u>Description</u>	Key Poin	ts 00 7			
Players in 4 corners	warm up				
Start by skating x overs around circle up	wariii up	,	**)	• • • • • • • • • • • • • • • • • • • •	
to cone stop skate to second cone stop skate to third cone stop transition	head on a sv	vivel			
backwards to goal and switch lines.	noud on a or				
	speed		∔ ‡	*	
	technique				

Drill no. :	_ Duration :	Minutes F	rom :	_ To :
Category #1 :		Title : Drill templa	ate - Full page #1 HK	
Content elements :		Components:		
22	2			
Key points :	que spo	eed	head up	Fun

Description

Station 1 is a 1 vs 1 drill from behind the net, have the coach play goal after he places the puck behind the net. Can go to a 2 vs 1 to promote passing.

Station 2 is tight turns around 4 cones and pivots around the other cones. first with out pucks then add pucks.

Station 3 is a drill to promote passing from below the goal line and to promote going to the net with stick on the ice. Player 1 passes to player 2 who skates puck below goal line and passes or go around the net. Switch lines.

Station 4 is monkey in the middle if pass is intercepted in the middle if you make a bad pass you are in the middle. checker can move to add pressure.

station 5 is a puck control drill weaving around cones and finishing with a shot.

Drill no. :	Duration :	Minutes	From :	To :
Categories	Drill Title	: Drill temp	olate #1 HK	
	Com	ponents :		
Content elements :				
Description This is a 2 vs 1 drill. Attackers should create passing opportunities. The defender should try to prevent a goal, the defender gets the puck pass it bat to Coach and drill is over. Allow to go 20 seconds max.	If communication			0004 0
Drill no. :Categories		Minutes : Drill temponents:		To :
Content elements :				
Description SCRIMMAGE GAME 4 on 4 cross ic	e Key Points			