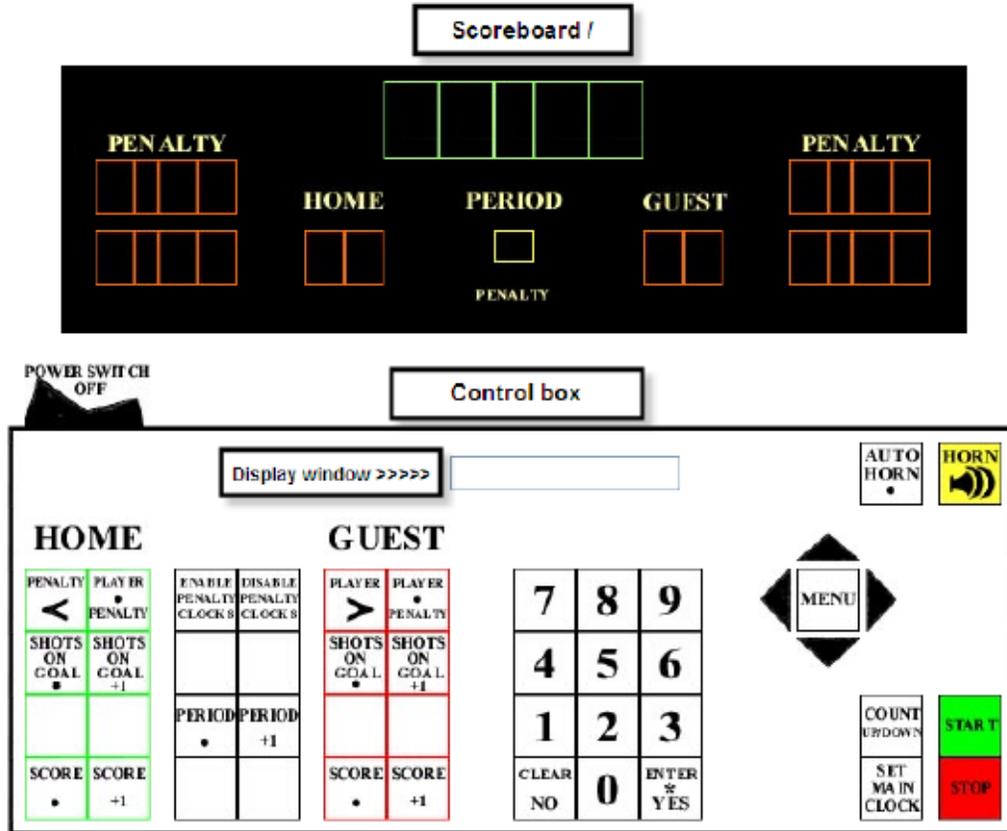


Time Clock - Basic Instructions

Revised 12/05/2009



Report to the bench area five minutes before game time.

If you are the first one of the day and have to turn the clock on:

Turn the time clock on using the rocker switch on the backside of the control box.

1. If the display shows "Continue Current Game?" Push **CLEAR*No**
2. If the display shows "Enter Mode 062?" Push **ENTER*YES**
3. If the display shows "Enter Tenths Y/N?" Push **ENTER*YES**
4. Push **SET MAIN CLOCK**
5. Set clock for five (5) minutes – make sure to add enough zeros.
6. Push **ENTER*YES**

If you are following another game and do not have to turn the clock on:

Set clock for pre-game warm-up

1. Push **SET MAIN CLOCK**
2. Set clock for five (5) minutes – make sure to add enough zeros.
3. Push **ENTER*YES**
4. Push **START** once both teams are on the ice.
5. Horn will sound automatically at end of set time

Set main clock to begin each period

1. Push **SET MAIN CLOCK**
2. Set clock for total minutes to be played in the period - make sure to add enough zeros.
3. Push **ENTER*YES**
4. Push **PERIOD +1** to add a period

When the official is ready to drop the puck and start a period, he/she will check with both goalies and you to ensure you're ready.

STOP the CLOCK when the whistle blows, using the remote button or the **STOP** button on the clock control

When the official is ready to face off, he/she will blow whistle to signal play is about to begin.

START the CLOCK when the puck hits the ice using the remote button or the **START** button on the clock control

Recording a goal

1. Make sure to **STOP the CLOCK** when the whistle blows
2. Push **SCORE +1** for the appropriate team
3. Get ready for the face off at center ice

Recording a penalty

1. Make sure to **STOP the CLOCK** when the whistle blows
2. Push **PLAYER PENALTY** for the appropriate team
3. Push **ENTER*YES**
4. Enter the player number (optional)
5. Push **ENTER*YES**
6. Enter the number of penalty minutes assessed as reported by the official.
7. Push **ENTER*YES**
8. Look up at the clock and the penalty should be showing. If not, go back to #2 and do it again.
9. Get ready for the face off
10. Penalty time will start/stop with the main clock

Clearing a penalty

1. Make sure to **STOP the CLOCK** when the whistle blows
2. Push **PLAYER PENALTY** for the appropriate team
3. Use the arrow up button to scroll to player
4. Push **Clear / NO**
5. Push **ENTER*YES**
6. Look up at the clock and make sure that the penalty is removed. If not, go back to #2 and do it again.
7. Get ready for the face off

Disabling the Penalty Clock between Periods

If there is still penalty time at the end of the period, you need to disable the penalty clock, then set the main clock for the new period, then enable the penalty clock.

1. At the end of the period, press **DISABLE PERIOD CLOCK**
2. Push **SET MAIN CLOCK**
3. Set clock for for total minutes to be played in the period .
4. Push **ENTER*YES**
5. Push **ENABLE PERIOD CLOCK**
6. Get ready for the face off

Clearing The Board After The Game/Correcting Total Score

1. Push **SCORE*** for the Home Team
2. Push **ENTER*YES**
3. Enter 0 (or the correct total score if an error was made)
4. Push **ENTER*YES**
5. Repeat for Visiting Team
6. Push **PERIOD***
3. Enter 0 (or the correct period if an error was made)
4. Push **ENTER*YES**

Notes:

- The number of minutes played varies by level and tournament rules.
- 1/10th minute may be represented on the clock. The window on the clock control displays how the data will be displayed on the scoreboard.
- Most scoreboard controls have a remote with clock start/stop switch and horn button
- Typically, there is an instruction sheet located near the scoreboard control.
- Using the clock to track the time between periods is optional in most games.
- Dress warm!