

# NBIAA

Northern Burlington Instructional Athletic Association  
P.O. Box 334, Columbus, New Jersey 08022

## *2015 Wiffle T-Ball (4 years old only) & T-Ball Rules (5 & 6 years old) Northern Burlington Cal Ripken Jr. Baseball League*

**GOAL:** To introduce and instruct the fundamentals of the game of baseball to five and six year old girls and boys, while providing time for them to recreate and have fun.

**PLAYING RULES:** As adopted by the Babe Ruth/Cal Ripken Baseball and amended by agreement of participating Township Representatives.

### THE GAME:

1. Comprised of boys and girls (co-ed) who will be 4 years of age (Wiffle-T), 5 or 6 years of age (T-Ball) on January 1<sup>st</sup> (girls) or April 30 (boys) of the calendar year.
2. Roster should be between 8 – 10 players per team
3. This is an instructional league and players learn by practicing and playing. All players should be engaged as much as possible. It is encouraged to move players around defensively to keep everyone involved. All players present should bat in order.
4. An effort has been made to equip all teams with uniform shirts that are different in color to any opponent they may play. Players should be in proper uniform for all games, including uniform cap, jersey, pants if provided, and cleats or sneakers.
5. The balls for T-Ball should be Rawlings TVB or equivalent; Wiffle-T will use standard Wiffle Baseballs.

### UMPIRES

6. Umpires will not be assigned to Tee-Ball games. One coach from each team is allowed on the field to provide instruction at any time.
7. Games should be three innings in length. No inning should begin after one hour and 15 minutes from the start of the game. Every effort should be made to get equal at bats from all kids.
8. No scores should be kept in this division.

### BATTING / PLAYING THE GAME

1. All batters will bat the ball from a Batting Tee. There will be NO PITCHING either by a coach or player. The tee should be adjusted so that the batter will be able to swing level, and so that contact is made in front of home plate. (NOTE: Standard tees are designed improperly. A standard tee must be set *in front* of home plate, NOT ON TOP OF IT!!).
2. All players present for the game shall bat in order, whether playing defensively at the time, or not.
3. There is no bunting.
4. The pitcher should be in contact with the rubber, which may be set at 35-40 feet, to start play.
5. An inning is over when nine players (or the entire team up to 11 players) have batted or three outs are made, whichever occurs first. The ninth or last batter of the inning, once reaching first base safely, will continue to circle the bases until he or she reaches home.
6. Batting helmets must be worn while at bat and while running the bases.
7. When the ball is hit, it must go at least 15 feet, which is delineated by an arc drawn from foul line to foul

line.

8. If a batter hits part of the ball and part of the rubber tee, it is a fair ball if the ball goes past the 15 foot arc. If a batter hits all rubber or the ball does not go past the 15 foot arc, it is foul ball
9. No stealing or leading from bases is permitted.
10. Sliding is permitted--feet first only. NO HEAD-FIRST SLIDING. No sliding into first base.

**DEFENSE**

1. All extra players are permitted to play the outfield.
2. A player in full catcher's gear should assume the catching position behind home plate.
3. Free defensive substitution, regardless of batting order, throughout the game.
4. A coach should be stationed beyond the infielders to provide instruction to all defensive players.

**HAVE FUN!!!**