

SCOR Game Rules - House and Academy III Programs

| Subject | PreK/K/1 | 2nd | Academy III | 3rd/4th | 5th/6th | 7th/8th | 9th - 12th |
|--|---|---|---|---|---|----------|------------|
| # of Players on Field (Format) | 4vs4 | 5vs5 | 6vs6 | 7vs7 | 8vs8 | 11vs11 | 11vs11 |
| Field Dimensions in Yards (approximate) | 15 x 25 | 20 x 30 | 40 x 50 | 50 x 65 | | 65 x 100 | |
| Coaches Permitted on Field | 1 | No coaches allowed on the field unless referee or linesman permits it. | | | | | |
| Player Equipment | Players must wear shinguards with socks pulled up over them; shirts tucked in to start the game; NO JEWELRY OF ANY KIND, except medic alert (taped) | | | | | | |
| Coin Toss | N/A | N/A | N/A | Winner chooses goal to defend, loser kicks off | | | |
| Substitutions | Any Time | Any Time | Any Time | Permission from the referee is required. Can be made at any stoppage of play. | | | |
| Length of Game | 45 min. | 60 min. | 70 min. | 70 min. | 80 min. | 80 min. | 80 min. |
| Length of halves | 5 min. (x2) | 5 min. | 5 min. | 10 min. | 10 min. | 10 min. | 10 min. |
| Ball Size | 3 | 4 | 4 | 4 | 4 | 5 | 5 |
| Goalies | No | No | Yes | Yes | Yes | Yes | Yes |
| Ball out of Play | Flexible Play On! | The ball is out of play when it crosses completely over any of the perimeter lines or when the referee stops play. | | | | | |
| Throw-ins | Ball can be kicked or thrown in. | Throw ins are awarded to the opponents of the player who last touched the ball before it crossed over the sideline. Player taking throw in must face the field of play with both feet on the ground, feet need to be off the field, use both hands to deliver the ball from behind player's head. Opponent may not interfere. | | | | | |
| Corner Kicks | Ball can be kicked or thrown in. | When the defensive team kicks the ball over the goal line. Kicks taken from corner are on same side as out-of-bounds. Opponents must be approximately 5, 7 or 10 yards away from the ball depending on division. Kick is initiated at the referee's signal. | | | | | |
| Goal Kicks | Coach throws ball into play. | Punt/kick from any point in front of their goal; taken by any player. | Kick from any point inside the goal area; taken by any player. | | A goalie can punt or kick from any point inside penalty area. Field players can't punt. | | |
| Defender Distance on Free-Kick | N/A | 5 | 5 | 5 | 7 | 10 | 10 |
| Fouls Resulting in a Direct Free-Kick | N/A Coaches maintain safety. | Kicking, tripping, holding, pushing, violent charging (or from behind), handling the ball (resulting in the disruption of the flow of the game); a goal can be scored on a direct kick. If the foul occurs in the penalty area a penalty kick will be awarded. | | | | | |
| Fouls Resulting in an Indirect Free-Kick | N/A Coaches maintain safety. | Offsides, impeding, dangerous play, a player kicking the ball to his own goalie who then plays it with his hands, a throw in to his own goalie who then plays it with his hands, unnecessary delay, any fouls resulting in a caution (yellow). | | | | | |
| Cautionable Offenses (Yellow) | N/A | Unsportsmanlike behavior, dissent, persistent fouls, delay of restart, failure to maintain distance from a free kick, intentionally leaving/entering the field without permission. | | | | | |
| Send-Off Offenses (Red) | N/A | Serious foul play, violent conduct, spitting, any foul which denies an obvious goal scoring opportunity, offensive language, receiving a second caution (yellow). | | | | | |
| Offsides | Not Called | Not Called | Not Called | Called | Called | Called | Called |
| Penalty Kicks | Not Called | Not Called | Penalty kicks can be taken only by players on the field at the time of the foul. Referee determines penalty spot. | | | | |
| Referee / Linesmen | No/No | Yes/No | Yes/No | Yes/No | Yes/No | Yes/Yes | Yes/Yes |
| Players Playing Time | Equal | Equal | Equal | Equal | Equal | Equal | Equal |

(1) With coach's agreement, the length of halves may be shortened equally.

(2) Field size may be adjusted and format modified consistent with the next closest recommendation suggested above.

(3) Referees must confirm game rules with coaches prior to the start of the game.