



12U Tier II Girls Regional

Welcome to Rodman Arena!!!

On behalf of Massachusetts Hockey, we hope that all participating players and their families will enjoy their tournament experience not only this weekend, but for a lifetime!

Important reminder to all tournament players, coaches, parents, and spectators. Rodman Arena strictly adheres to the USA Hockey Zero Tolerance policy and Code of Conduct policy.

Quoting Bob Johnson, "It's a Great Day for Hockey, so let's play! Please join me in watching some great hockey".

Payment information: Team Fees: \$1,250.00 per team

*Please make checks out to:
Massachusetts Hockey*

Fees must be received prior to your first game.

*Contacts: Kevin Kavanagh (kevink@mahockey.org) and Liz Cohen (ecohen@mahockey.org)
Phone: 781-664-2700 (office)*

Ice Rinks

Rodman Arena has two rinks, located at 2130 Providence Highway, Walpole, MA.

All coaches and team managers should read this packet carefully to become familiar with all requirements and tournament rules.

Credentials

For non-national tournament bound teams, your Credentials book must be complete and you should carry your book to the tournament. Upon your qualification for the Regional/Sectional tournament, your State Registrar will email the State Tournament Director that your team is approved to participate in the tournament. Your Credentials book should contain the following:

1. A certified Roster Registration Form (1-T) signed by your state registrar.
2. Sanctioned game score sheet to verify compliance with the 10/20 (Youth) or 10/14 (Girls/Women) rules for each rostered player.
3. All coaches must show on the roster (#1 above) as being credentialed at the level mandated by USA Hockey.
4. Non U.S. Citizen (Transfer) must be noted as "Complete" on the roster (#1 above).

Hotel Information

In an effort to allow teams and families the most flexibility in their tournament planning, Massachusetts Hockey does not block any rooms nor do we require that teams stay in specific hotels to participate. There are many hotels within a 10-15 minute drive of the arena.

Discipline Committee Information

Members to be announced during the conference call.

(1) The Discipline Committee shall be composed of three (3) people and be appointed prior to the first game by the tournament director. Its members shall not come from the same community. The referee-in chief, or his/her appointee, shall not be eligible to serve on this committee.

(2) The committee shall be responsible for deciding any action, suspensions or otherwise, to be taken against a player or team official receiving a game misconduct or match penalty. The committee shall have full power to waive or increase the one-or two-game suspension imposed in Rule 404 (c), Game Misconduct.

(3) The committee shall have authority to initiate action involving supplementary discipline against a player or team official whether or not it involves the playing rules; provided, however, that no suspension shall occur without first giving notice of the intended action and providing the opportunity for a hearing.

(4) No player or team official shall be suspended from participating in the remaining games unless he/she has been provided the opportunity to appear before the committee to relate his/her version of the incident.

Note 1: *No hearing for game misconduct will be permitted for any player who incurs five penalties in the same game. Players shall be assessed a game misconduct penalty.*

Note 2: *No hearing for game misconduct will be permitted for any head coach whose team incurs fifteen or more penalties during one game. The head coach shall be suspended for the next one game of that team.*

Coaches Meeting Information

The mandatory coaches meeting will be conducted via Zoom video conference call rather than the normal in-

person meeting. We will be hosting a coaches' meeting on Wednesday, March 11, 2020 at 7:00 PM. The conference call link will be emailed to all teams on Monday, March 9. The meeting will address the rules and make sure all information needed has been provided. This is a **mandatory** call and each team is required to have a coach and/or manager on the call. The Head Coach will be suspended for the first game if a representative is not present on the call. Each team is required to provide the tournament host with their roster within a day of qualifying. The host will need rosters to be able to print game stickers.

Tournament Rules

Round Robin

Play will have 3 periods of 15 minutes.

Ice resurfacing will be done prior to each game. Resurfacing will be done at the conclusion of each game. Round Robin play will not have Overtime or Time Outs. Unless otherwise agreed to by the teams and the Tournament Director, the Home Team shall wear light/white jerseys and the Visiting Team shall wear dark/colored jerseys in all games. The maximum number of players, excluding goalkeepers, shall not exceed twenty (20). It is highly recommended that all teams arrive with two goalkeepers. Any team that cannot satisfy this requirement must notify the Tournament Director prior to the start of the tournament. Zero Tolerance will be enforced by all on and off Ice Officials. After round robin play, the four teams with the highest standing will advance to the semi-final round.

METHOD OF DETERMINING CHAMPION

Youth and Girls/Women's Preliminary-Round Games – there will be no overtime for preliminary round games. Ties in standings will be determined by the following process

If two or more teams have an equal number of points, their position in the standings shall be determined by the following tie-breaking rules listed below. If at any point during the application of the tie-breaking rules, any or all of the teams can be seeded higher or lower than the other teams, the seeded teams will be placed in their position in the standings and the tie-breaking process will begin at Step 1 for any teams that remain tied.

Note: If all tied teams have not played each other, the tie-breaking process will begin at Step 2.

The tie-breaker rules are as follows:

- 1) The results of only the head-to-head games played between the tied teams in the following order:
 - a. Most points earned.
 - b. Most total wins (whether in regulation, overtime and shootout).
 - c. Most regulation wins.
 - d. Differential — Subtracting goals against from goals for in these games, the positions being determined in order of the greatest surplus.
 - e. Quotient — Dividing the goals for by the goals against in these games, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero. Where two or more teams have no goals against and the quotient tie breaker is required, the teams shall be ranked high to low in descending order of "goals for."
 - f. Most periods won — In the games played by each tied team, points will be awarded for each regulation period won (2 points) and for each regulation period tied (1 point). Positions shall be in the order of highest point total.
- 2) If after applying the formulas of 1 a, b, c, d, e or f the tie still exists, the results of all the games played by the teams tied in the following order.
 - g. Most total wins (whether in regulation, overtime and shootout).

- h. Most regulations wins.
 - i. Differential — Subtracting goals against from goals for in these games, the positions being determined in order of the greatest surplus.
 - j. Quotient — Dividing the goals for by the goals against in these games, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero. Where two or more teams have no goals against and the quotient tiebreaker is required, the teams shall be ranked high to low in descending order of “goals for.”
 - k. Most periods won — In the games played by each tied team, points will be awarded for each regulation period won (2 points) and for each regulation period tied (1 point). Positions shall be in the order of highest point total.
 - l. Quickest first goal — The team that scored the quickest goal in their preliminary round games shall be ranked highest.
- 3) If the above procedure does not break the tie, the teams shall use a shootout procedure as previously described.
- Note: A team may go into the tie-breaking process having defeated another of the tied teams and still not advance.
- Note: If a team forfeits any of its games, and becomes involved in any tie-breaking formula, the team that forfeited will not advance and all games played against the forfeiting team shall be recorded as 1-0 victories for all opposing teams.

Youth and Girls/Women’s Quarterfinal, Semifinal and Championship Games

All Games Played to a Winner. If the game is tied following regulation play, one (1) 10 minute sudden-death overtime period shall be played. At the completion of the third period, the tied teams shall receive a two (2) minute rest period. Teams shall switch ends at the end of the third period. If the score is tied at the end of the sudden-death overtime period, there shall be a shootout. The winner of the shootout will be credited with one additional goal in the final score.

Shootout Procedures

The shootout will be conducted as follows:

- A shootout is defined as a player attempting to score a goal and the opposing goalkeeper attempting to stop the shooter from scoring the goal.
- The referee shall call the two captains to the referee’s crease to flip a coin to determine which team takes the first shot. The home team shall call the coin toss. The winner of the coin toss shall have the choice whether his/her team will shoot first or second.
- All goalkeepers and all players from both teams listed on the official game sheet shall be eligible to participate in the shootout.
- The goalkeepers will defend the net they were defending in the 3rd period.
- Any penalized player whose penalty had not been completed when the overtime period ended or who receives a penalty during a shootout procedure is not eligible to participate in any portion of the shootout procedure(s) and must remain in the penalty box.
- The shootout procedure shall begin with five (5) different individual shooters from each team taking alternate shots. The players do not need to be named beforehand.
- The goalkeepers from each team may be changed after each shot.
- The players of both teams will take the shots alternately until a decisive goal is scored. The remaining shots will not be taken.
- If after the shootout, the shootout score is still tied, there will be a sudden death shootout.

Sudden-Death Shootout

The sudden-death shootout will be conducted as follows:

- A sudden-death shootout is defined as each team attempting a shot. Should one team be successful and the other team not, the successful team shall win the shootout.
 - Teams will select their shooters to participate in any order in the sudden death shootout, whether or not they shot in the previous round. The last player in the first round of the shootout may be the first player in the sudden death shootout.
 - Players in a sudden death shootout shall not be allowed to take another shot until four additional shooters have completed their attempts.
 - All goalkeepers and all players from both teams listed on the official game sheet shall be eligible to participate in the shootout.
 - Any penalized player whose penalty had not been completed when the overtime period ended or who receives a penalty during a shootout procedure is not eligible to participate in any portion of the shootout procedure(s) and must remain in the penalty box.
 - The goalkeepers from each team may be changed after each shot.
 - The official scorekeeper shall record all shots taken indicating the players, goalkeepers and goals scored.
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12U NE Tier 2 Girls Regional

March 13-15, 2020

AMERICAN CONFERENCE			NATIONAL CONFERENCE	
USA		OLYMPIC	NHL	LIBERTY
NH 1		MA 1	NH 2	MA 3
ME		RI 1	RI 2	MA 2
CT 2		VT 2	CT 1	VT 1
DAY	TIME	RINK	HOME	VISITOR
Fri	3:30pm	NHL-CCM Jetspeed	NH 1	MA 1
Fri	3:40pm	OLY-CCM Supertacks	NH 2	MA 3
Fri	4:50pm	NHL-CCM Jetspeed	ME	RI 1
Fri	5:00pm	OLY-CCM Supertacks	RI 2	MA 2
Fri	6:10pm	NHL-CCM Jetspeed	CT 2	VT 2
Fri	6:20pm	OLY-CCM Supertacks	CT 1	VT 1
Sat	8:00am	OLY-CCM Supertacks	RI 1	NH 1
Sat	8:10 am	NHL-CCM Jetspeed	MA 2	NH 2
Sat	9:20am	OLY-CCM Supertacks	VT 2	ME
Sat	9:30am	NHL-CCM Jetspeed	VT 1	RI 2
Sat	10:40am	OLY-CCM Supertacks	MA 1	CT 2
Sat	10:50am	NHL-CCM Jetspeed	MA 3	CT 1
Sat	4:00pm	OLY-CCM Supertacks	NH 1	VT 2
Sat	4:10pm	NHL-CCM Jetspeed	CT 2	RI 1
Sat	5:20pm	OLY-CCM Supertacks	NH 2	VT 1
Sat	5:30pm	NHL-CCM Jetspeed	RI 2	MA 3
Sat	6:40pm	OLY-CCM Supertacks	ME	MA 1
Sat	6:50pm	NHL-CCM Jetspeed	CT 1	MA 2
Sun	9:00am	NHL-CCM Jetspeed	American 1	National 2
Sun	9:10am	OLY-CCM Supertacks	National 1	American 2
Sun	2:30pm	NHL-CCM Jetspeed	Championship Game	